Design partern

Nhóm khởi tạo:

* Adapter/ Wrapper.
* Bridge.
* Composite.
* Data Mapper.
* Decorator.
* Dependency Injection.
* Facade.
* Fluent Interface.
* Flyweight.
* Registry.
* Proxy

Nhóm cấu trúc:

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Nhóm ứng xử:

* Chain Of Responsibilities.
* Command.
* Iterator.
* Mediator.
* Memento.
* Null Object.
* Observer.
* Specification.
* State.
* Strategy.
* Template Method.
* Visitor
* Delegation.
* Service Locator.
* Repository.
* Entity-Attribute-Value (EAV).